



MONTHLY

ETA NEWSLETTER

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“Welcome Back” to school

Executive Directors Corner

I would like to welcome everyone back to ETA, and extend a special welcome to all of our new partners and fellow educators. The staff and I are looking forward to another exciting year of learning for all of our students. -Dr. Todd Ullah

SUNY-Potsdam Update

ETA/SUNY Potsdam joint Esports Gaming Lab will be opening this Fall! This space is fully equipped for hosting gaming tournaments, live streaming and broadcasting games. A great space for ETA CoderZ this year’s competition



Upcoming Events

- Sept. 6th - Nat’l read a book day
- Sept. 8th - Intl Literacy Day
- Sept. 14th - Welcome Back Webinar
- Sept. 15th - Nat’l Online Learning Day
- Sept. 26 - Weekly meetings begin

Back-to School

Welcome back to school,
a place to learn and be cool!

We will work and play,
and have lots to say.

Let’s remember to share our tools,
and help others follow the rules.

~Anonymous





Make Reading a Habit

Reading is the constant fuel our minds require to develop knowledge and enrich our perspective. Reading is not just a leisure activity but can also be beneficial when it comes to clearing some of the globally recognized competitive examinations or embarking on STEM activities. Developing a reading habit can help kids go a long way personally and professionally. ETA's school improvement focus in our **SUCCESS** system is where the importance of reading comes into play. This year we will explore the importance and benefits of reading a little further in this newsletter and our social media.



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SUNY-Potsdam

What's Trending

Gamified learning continues to be a prominent eLearning trend for 2022. Gamified learning combines the principles of learning and the joy of gaming. It improves proficiency by helping learners to solve complex problems through engaging games. The most significant advantage is that the teacher does not need to be actively present during learning.

This inspires learners to learn more and take control of their learning. ETA is partnering with CoderZ and SUNY to bring this type of learning to with an ETA coding/gaming competition. Stay tuned...more information will be shared.

